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Get a complete understanding of aircraft control and simulation Aircraft Control and Simulation: Dynamics, Controls Design, and Autonomous Systems, Third Edition is a comprehensive guide to aircraft control and simulation. This updated text covers flight control systems, flight dynamics, aircraft modeling, and flight simulation from both classical design and modern perspectives, as well as two new chapters on the modeling, simulation, and adaptive control of unmanned aerial vehicles. With detailed examples, including relevant MATLAB calculations and FORTRAN codes, this approachable yet detailed reference also provides access to supplementary materials, including chapter problems and an instructor's solution manual. Aircraft control, as a subject area, combines an understanding of aerodynamics with knowledge of the physical systems of an aircraft. The ability to analyze the performance of an aircraft both in the real world and in computer-simulated flight is essential to maintaining proper control and function of the aircraft. Keeping up with the skills necessary to perform this analysis is critical for you to thrive in the aircraft control field. Explore a steadily progressing list of topics, including equations of motion and aerodynamics, classical controls, and more advanced control methods Consider detailed control design examples using computer numerical tools and simulation examples Understand control design methods as they are applied to aircraft nonlinear math models Access updated content about unmanned aircraft (UAVs) Aircraft Control and Simulation: Dynamics, Controls Design, and Autonomous Systems, Third Edition is an essential reference for engineers and designers involved in the development of aircraft and aerospace systems and computer-based flight simulations, as well as upper-level undergraduate and graduate students studying mechanical and aerospace engineering.

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Discusses the fundamental principles and theory of aircraft control and simulation. Covers modeling and dynamic analysis, stability evaluation, multivariable control theory and computer-aided design techniques. The inclusion of earth orbital mechanics lays the groundwork for a discussion of the theory for suborbital aircraft now under development. Contains examples of actual designs from the aircraft industry plus exercise problems.

Explore Key Concepts and Techniques Associated with Control Configured Elastic Aircraft A rapid rise in air travel in the past decade is driving the development of newer, more energy-efficient, and malleable aircraft. Typically lighter and more flexible than the traditional rigid body, this new ideal calls for adaptations to some conventional concepts. Flight Dynamics, Simulation, and Control: For Rigid and Flexible Aircraft addresses the intricacies involved in the dynamic modelling, simulation, and control of a selection of aircraft. This book covers the conventional dynamics of rigid aircraft, explores key concepts associated with control configured elastic aircraft, and examines the use of linear and non-linear model-based techniques and their applications to flight control. In addition, it reveals how the principles of modeling and control can be applied to both traditional rigid and modern flexible aircraft. Understand the Basic Principles Governing Aerodynamic Flows This text consists of ten chapters outlining a range of topics relevant to the understanding of flight dynamics, regulation, and control. The book material describes the basics of flight simulation and control, the basics of nonlinear aircraft dynamics, and the principles of control configured aircraft design. It explains how elasticity of the wings/fuselage can be included in the dynamics and simulation, and highlights the principles of nonlinear stability analysis of both rigid and flexible aircraft. The reader can explore the mechanics of equilibrium flight and static equilibrium, trimmed steady level flight, the analysis of the static stability of an aircraft, static margins, stick-fixed and stick-free, modeling of control surface hinge-moments, and the estimation of the elevator for trim. Introduces case studies of practical control laws for several modern aircraft Explores the evaluation of aircraft dynamic response Applies MATLAB ® /Simulink ® in determining the aircraft ' s response to typical control inputs Explains the methods of modeling both rigid and flexible aircraft for controller design application Written with aerospace engineering faculty and students, engineers, and researchers in mind, Flight Dynamics, Simulation, and Control: For Rigid and Flexible Aircraft serves as a useful resource for the exploration and study of simulation of flight dynamics.

Principles of Flight Simulation is a comprehensive guide to flight simulator design, covering the modelling, algorithms and software which underpin flight simulation. The book covers the mathematical modelling and software which underpin flight simulation. The detailed equations of motion used to model aircraft dynamics are developed and then applied to the simulation of flight control systems and navigation systems. Real-time computer graphics algorithms are developed to implement aircraft displays and visual systems, covering OpenGL and OpenSceneGraph. The book also covers techniques used in motion platform development, the design of instructor stations and validation and qualification of simulator systems. An exceptional feature of Principles of Flight Simulation is access to a complete suite of software (www.wiley.com/go/allerton) to enable experienced engineers to develop their own flight simulator – something that should be well within the capability of many university engineering departments and research organisations. Based on C code modules from an actual flight simulator developed by the author, along with lecture material from lecture series given by the author at Cranfield University and the University of Sheffield Brings together mathematical modeling, computer graphics, real-time software, flight control systems, avionics and simulator validation into one of the faster growing application areas in engineering Features full colour plates of images and photographs. Principles of Flight Simulation will appeal to senior and postgraduate students of system dynamics, flight control systems, avionics and computer graphics, as well as engineers in related disciplines covering mechanical, electrical and computer systems engineering needing to develop simulation facilities.

Aircraft Control Allocation Wayne Durham, Virginia Polytechnic Institute and State University, USA Kenneth A. Bordignon, Embry-Riddle Aeronautical University, USA Roger Beck, Dynamic Concepts, Inc., USA An authoritative work on aircraft control allocation by its pioneers Aircraft Control Allocation addresses the problem of allocating supposed redundant flight controls. It provides introductory material on flight dynamics and control to provide the context, and then describes in detail the geometry of the problem. The book includes a large section on solution methods, including 'Banks' method', a previously unpublished procedure. Generalized inverses are also discussed at length. There is an introductory section on linear programming solutions, as well as an extensive and comprehensive appendix dedicated to linear programming formulations and solutions. Discrete-time, or frame-wise allocation, is presented, including rate-limiting, nonlinear data, and preferred solutions. Key features: Written by pioneers in the field of control allocation. Comprehensive explanation and discussion of the major control allocation solution methods. Extensive treatment of linear programming solutions to control allocation. A companion web site contains the code of a MATLAB/Simulink flight simulation with modules that incorporate all of the major solution methods. Includes examples based on actual aircraft. The book is a vital reference for researchers and practitioners working in aircraft control, as well as graduate students in aerospace engineering.